



Indoor Soccer Rules 2010/2011

Soccer Coordinator:

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Leagues:

- u10: Players must be 8-9 years of age or in 3rd or 4th grade.
- u12: Players must be 10-11 years of age or in 5th or 6th grade.
- u14: Players must be 12-13 years of age or in 7th or 8th grade.
- Adult: Players must be at least 14 years of age AND in high school.

**Teams may move up a league depending on skill level and coach/parent consent. No team may move down a league.

**Teams may be asked to combine into older age level depending on the amount of teams in each league.

*This is a fun “recreation” league! Games must be kept clean, and any verbal or physical aggression will be penalized, and may result in ejection from the game or league (with no refund of fees!). Any player that is ejected from the game for any unsporting behavior will be asked to leave the area of the field and may not return.

Please respect all coaches, players, club members, club management and officials at all times. Respect the referee’s call and judgment on the field, if you have questions, please ask the official during a dead ball, halftime, before or after the game; the official needs to be able to concentrate on the game while the ball is in play. League fees must be paid before you play your first game of the session.

Non-member access: Non-members will fill out a guest waiver the first night and then will sign in each night after that.

Starting the game

- Players on the field: 5 on the field plus one in goal (6 total)
- Two 25-minute halves will be played with a 3-minute halftime. *(Possession and direction always switches at the half!). There are no overtime periods. All games ending in a tie, will remain tied.
- Forfeits and late starts:
 - *You must be ready to start by the time of the game printed on the schedule.
 - *The game clock will start at game time according to the schedule.
 - *Teams that are 15 minutes late, that game will result in a forfeit.
 - *If a team has to forfeit 2 games in a session they will be removed from the schedule and will not receive a refund.

Game play

-Shinguards are **required**, no one will be allowed to play without them. *Socks must be worn over the shin guards. Indoor soccer shoes or tennis shoes only. **Cleats and turf shoes are not allowed as they tear up the playing surface.**

-Opposing teams must wear contrasting shirt colors. Jewelry must be removed.

-The clock will only stop for serious injuries. If the player is not off the field in 2 minutes, then the clock will stop.

-All players must stay on their feet at all times. Slide tackles are not allowed, and will be penalized by a free kick. Goalkeepers may leave their feet if they are in his/her own penalty area and is fairly playing the ball. *Serious foul play, including dangerous tackles or tackles from behind will be penalized with a red or yellow card.

-The offending team must be 10 feet from the ball when the free kick is taken.

-Substitutions may be made at any time including on the fly and referee permission does not need to be obtained, however, the player coming off the field must be adjacent to the door and within 5 feet before the incoming player enters the field. If in the opinion of the referee, a team gains an unfair advantage during a substitution (the substitute obstructing play before the other player has left the field or by the exiting player touching the ball after the sub has entered); the referee will award a free kick to the opposing team at the point of the infraction. A direct free kick is awarded to the opposing team where the infraction occurs. If this happens on a constant basis during the game the team that the infraction occurs will receive a yellow card.

-If the ball hits any portion of the ceiling, including the fixtures attached to the ceiling, the ball will be placed on the field directly under the spot where it made contact. *If the location of the re-start is inside the penalty box, the ball shall be moved to the nearest location on the outside of the penalty box. The wires are in play!

-If the ball is trapped in a corner, players should not tackle from behind, kick an opponent, or push an opponent in an attempt to free a ball. **Placing two hands on the wall and pushing an opponent with the body is not legal play, even if the player has the ball at their feet.**

-A goal kick (ball placed on line of small box) will occur when the ball is kicked out of bounds by the attacking team into the nets directly above the goal and wall between the corner dots; a ball that is kicked, by the attacking team, into each side of the goal (along the sides of the field), will result in a free kick at the point where it goes out. Keepers may NOT throw the ball instead of taking a goal kick.

-Any play that is deemed potentially dangerous to an opposing player will be stopped by the referee. This will result in a direct free kick awarded to the offended team.

-All free kicks, including the kickoff, will be direct.

-All FIFA Laws of the game will be enforced.

-If a player receives a yellow card they must be substituted immediately and are allowed to return after a 2 minute penalty. If the player receives up to 3 yellow cards per session then they must sit a one game suspension.

-If a player receives a red card they must leave the field and may NOT be substituted. They must sit a game suspension determined by the soccer coordinator. If this is the players second red card of the session it will be determined by the soccer coordinator the suspension of the player.

-The **three line rule** will be enforced if a player kicks the ball from his/her defensive end of the field, past all three lines in the air, without the ball touching a player, the wall or the floor. A free kick at the red line nearest to the goal will be awarded to the opposing team; the ball must touch the white portion of the line. The 3 line rule **does not** apply when the ball is played from the goalkeepers hands.

-The goalkeeper may not pick up a ball that has been intentionally passed back from a teammate this includes a pass off the wall; this is only for intentional passes that come off of the foot.

-The goalkeeper may not pick up the ball after retrieving it outside the penalty area under any circumstances, even if the ball was not passed to the goal keeper by a teammate.

-The goalkeeper may not dropkick the ball back in play. Throwing or rolling the ball only. A goalkeeper MAY set the ball down on the ground and pass it to a teammate or dribble it as long as the ball is not bouncing. The ball is live as soon as it is placed on the ground.

-Teams down by 6 goals may add a field player. If the team scores a goal and is back under 6 goals they must take a player off.

-Cancellations: Decisions to cancel games will be made as early as possible to ensure the safety of all participants.

-Kicking the ball in the hallway outside of the field is **NOT** permitted; please wait until your team is on the field to warm-up.

Enjoy your games!

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